



# Daylighting Rivers - European project for innovative teaching

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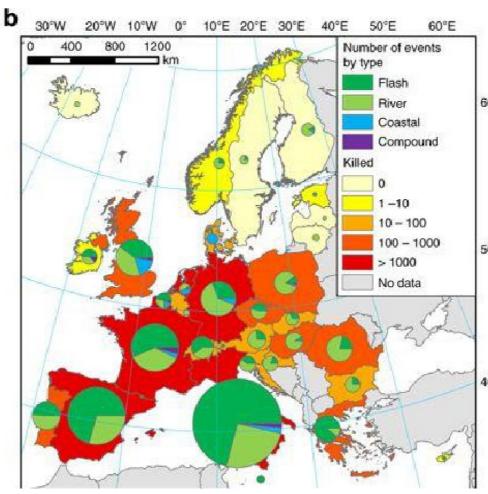
### The context



Human land exploitation and modern urban planning choices have affected river flows: rivers have sometimes been exploited to the point of being reduced to minor streams, and in some cases no longer even flow to the sea.

Urban development has too often deteriorated the quality of the water, channeled rivers in lifeless canals and underground culverts, or in some cases eliminated them altogether to make room for other infrastructures. In addition, in the last decades, extreme events such as extremely dry conditions or heavy rains have been increasingly recorded, especially in the Mediterranean basin.

Heavy rains suddenly increase the river flow with consequent enormous hydraulic risks.





### The context



Italy, Greece and Spain present common traits due to similar environmental variables such as climate, vegetation and landforms, and also similar land use and urbanization approaches and impacts.

All these issues have raised the importance of public awareness at all levels of society, regarding the causes of environmental degradation and the need to acquire a more sustainable lifestyle.

Civic ecology can be of aid in raising such awareness, and the integration of these issues into the educational curriculum of the younger generation is crucial.



Maltempo in Sardegna, tre morti ... lastampa.it



Alluvione in Sardegna, inferno di fango .. meteoweb eu



VIDEO METEO, Spagna in ginocchio: è..
meteogiornale.it



Alluvione in Sardegna: ritrovato. ansa.it



Alluvione a Bitti, in Sardegna: le video.corriere.it





### Educational aims of the project

The main objectives of DAYLIGHTING RIVERS are:

- To increase the awareness, confidence and understanding of phenomena using the scientific method;
- To enhance the educational experience by making science connected to students' local territory;
- To support multidisciplinary learning involving scientific subjects but also art and history;
- To develop skills in practical activities and technologies;
- To develop soft skills like group work and communication





### Partnership value



The partnership includes scientific institutions, professional companies and schools. This has produced a significant benefits for the whole membership:

- Teachers could benefit in terms of:
  - → knowledge transfer and understanding of real-world and new scientific discoveries;
  - opinion exchange;
  - → access to resources (papers, presentations, didactic materials, scientific instruments etc.)
- Scientists and professionals could benefit in terms of:
  - Promoting own expertise;
  - Increasing motivation and enthusiasm in their job;
  - understanding better the community's awareness and perceptions of science, scientists and their work



### Partnership value



### In addition, students could benefit in terms of:

- acquired knowledge and understanding of research and applications for problem solving;
- had opportunities to experience real science;
- increase awareness of the types and variety of science and technological careers.





### **Project pillars**

- Effective learning methodology (Inquiry Based Learning) to increase students' interest in STEM
- The promotion of technologies learning how to use software and devices is useful for acquiring knowledge and skills based on logical thinking, and for communicating independent findings in a different way.
- Location Based Games to facilitate outdoor end experiential learning but also storytelling and creativity
- The evaluation of the success and efficacy of the project through a set of evaluation tools to test the students' interests regarding the themes of the project, attitude towards STEM and career decision capacity.







IO1
Survey on
Interest of
students
and
teachers

102 Learning methodology 103
Development
of
learning
units

C1 5-day training course for teachers 104
Piloting
with the
schools

IO5
Assessment
of
students'
attitude





### International competition

# SCHOOLS IN ACTION FOR DAYLIGHTING RIVERS

### Winners will be announced at the Prize Award Ceremony

December 2, 2020 - 14:30-17:00 CET







 The teachers of the piloting schools attended the Training course (C1) of Daylighting rivers project with focus on the methodology, and fundamentals of Geographic Information Systems (QGIS) and Location Based Games (Florence, October, 2-6 2018)







- 200 students, 20 teachers have been involved in the piloting phase
- The efficacy of the project has been assessed and results will be presented in the next presentation.





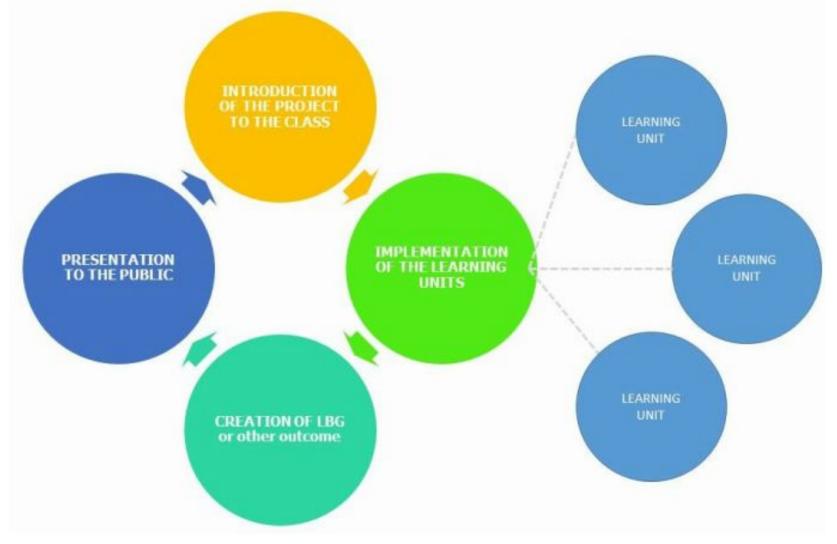
### **Project methodology - introduction**

- It is largely acknowledged that students learn better when they can make connections to their own personal experience and knowledge, and draw on these connections through practical activity.
- A number of methodologies (e.g. Inquiry Based Learning) generally follow such belief and the common implementation process is made up of a series of steps: i) defining a problem, ii) formulating a hypothesis or question and iii) conducting tests to verify the hypothesis or answer the question, just as scientists do
- Soft skills deserve attention, the project fosters creativity, communication skills, group work, technological skills

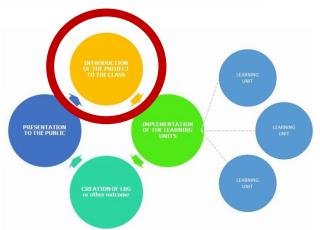


### **Project methodology**











### Daylighting Rivers Questionnaire

Daylighting rivers is an educational project in which students, experts and teachers work together in examining the river basin from different points of view: land use, river management, water quality etc.

Our goals are to provide ideas for urban planners and managers about the regeneration of areas with a culverted water stream for recreational purposes, and to promote the hidden or open rivers' role in the everyday life of citizens.

In order to start our project, we need to know each other: skills, interests, prior knowledge.

Part of the present questionnaire has been adapted from the related questionnaire of ROSE (the Relevance Of Science Education), a cooperative research project with wide international participation, addressing mainly the dimensions of how young learners relate to S&T.

# How to implement a Daylighting Rivers project



### 1) INTRODUCTION OF THE PROJECT TO THE CLASS

1.1 WHAT DO WE KNOW, WHAT WE WOULD LIKE TO KNOW

At the beginning, it is useful to know the initial interests and base knowledge of the "actors"; and also, we might be interested to know how effective are the learning process and teaching with our methodology and materials.

By using our PRE- and POST- questionnaires <a href="https://www.daylightingrivers.com/evaluation/">https://www.daylightingrivers.com/evaluation/</a> for the evaluation of the project implementation, we can assess:

- initial (and final) students' and teachers' interests and competences regarding the themes of the project; but also students' attitudes toward STEM and career-decision making; and teachers' teaching efficacy by using our tools.





# How to implement a Daylighting Rivers project

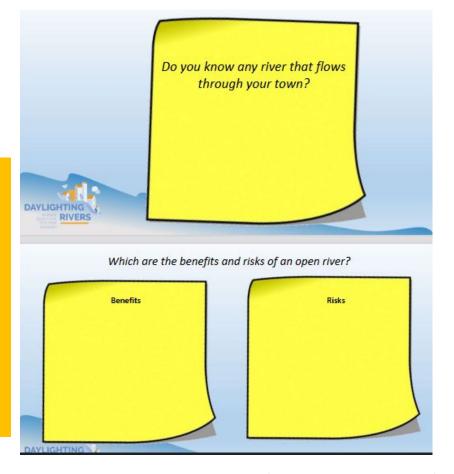


### 1.2 PRESENTATION OF THE PROJECT TO THE CLASS

Project objectives are presented to the class;

Brainstorming on local rivers helps to know the extent to which students know and what would like to know about the river (i.e. ecosystem, threats, human impacts etc.)

The presentation <u>Introductory activity with the class</u> can be used to this purpose: <u>https://www.daylightingrivers.com/implementation/</u>)







# How to implement a Daylighting Rivers project





### 3) IMPLEMENTATION

According to the interest shown by the students, the local river can be investigated further.

Choose and adapt one or more Daylighting Rivers Learning Units to your context.

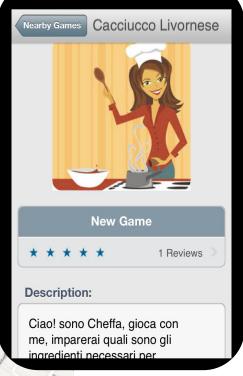
Learning Units are developed following a specific model of Inquiry Based Learning.



# How to implement a Daylighting Rivers project







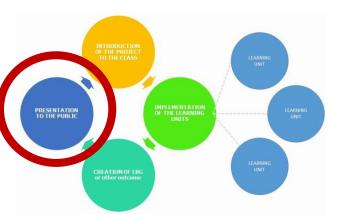
### 4) CREATIVE-TECH TIME!

The scientific and historical information collected in the previous step, is transferred to a creative and technological outcome.

Location Based Games allow to locate virtual information in the real space (Augmented Reality). The language change (scientific=>creative storytelling)

LBG enhance logical thinking, communication skills, art skills, creativity and technological skills.









### 4) DISSEMINATION!

**Promoting the results and outcomes** is important to verify own learning and practice communication skills.

The project outcomes can be presented in front of the class, in events open to public (e.g. Science fairs, Open days, Exhibitions, Webinars, Seminars, Conferences, etc.)

In addition, the local community might be interested to achieve scientific data about the local river, and to start collaborating with schools.







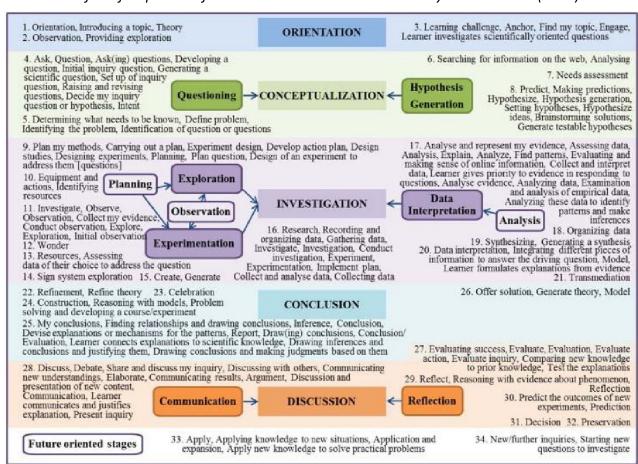
### **Adopted Inquiry Based Learning model**

Inquiry Based Learning implies the application of the scientific method to investigate a specific issue. It is usually organized in phases along a cyclic model.

Daylighting Rivers adopted **Pedaste's model** (**Pedaste et al. 2015**) for the development of the educational materials due to its flexible description of the different phases, adaptable to different kinds of projects, such as simple explorative experiments or more complex scientific researches, and can be adapted to school subjects other than STEM.

https://www.daylightingrivers.com/implementation/

Scheme of the five phases of the summarized model described by Pedaste et al. (2015).





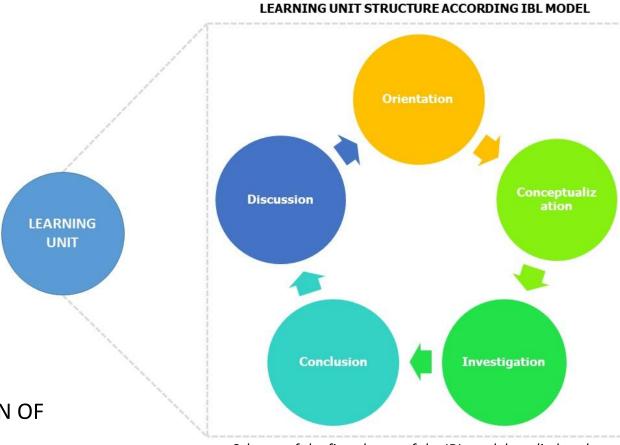


### **Adopted Inquiry Based Learning model**

It is structured in five phases:

See the **LEARNING METHODOLOGY GUIDELINES** APPLICATION OF

THE PEDASTE'S MODEL INDAYLIGHTING RIVERS <a href="https://www.daylightingrivers.com/implementation/">https://www.daylightingrivers.com/implementation/</a>

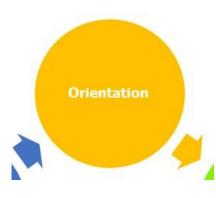


Scheme of the five phases of the IBL model applied to the Learning Units.



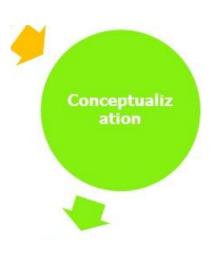


### 5 Phases of the IBL Model

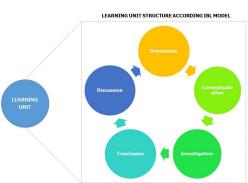


**Orientation:** is the phase in which the interest and curiosity is stimulated in relation to the specific problem or topic. The teacher, as facilitator of the learning process, brainstorm the class on a specific issue (e.g. by showing a picture, a video, posing a question).

This phase should stimulates students in producing questions and hypothesis.



**Conceptualization**: includes the generation of questions and hypothesis to investigate or to test, in order to understand the problem and deepening the knowledge on the issue.







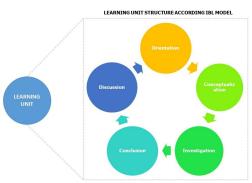
### 5 Phases of the IBL Model



**Investigation**: is the phase where curiosity is turned into action in order to respond to the stated research questions or hypotheses. Sub-phases are: Planning, Experimentation and Data Analysis and Interpretation.



**Conclusion**: gathers the results and the interpretations from the investigation. The students integrate the knowledge acquired in different learning activities to get an inclusive picture of the findings.





**Discussion**: includes the sub-phases Reflection and Communication. Reflection is defined as the process of reflecting on anything in the learner's mind, e.g. the success of the inquiry process, new problems for new inquiries. Communication is the presentation of the results to others, verifying own learning.

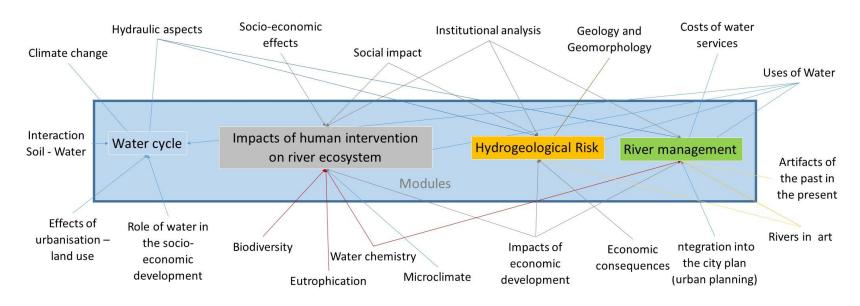




### **Educational materials**

Based on such IBL model, Daylighting Rivers has developed 20 Learning Units dealing with 5 macro-themes:

- Water cycle
- The impacts of human intervention on river ecosystem
- The hydrogeological risk
- River management
- Climate change



https://www.daylightingrivers.com/macrothemes/





### **Educational materials – Learning Units**

The Learning Units concern different topics such as the following:

- Vegetal/animal biodiversity of river ecosystems
- Eutrophication
- Integration of rivers into the city plan
- Artifacts in the past and in the present
- Rivers in art
- Geology and geomorphology
- Socio-economic effects
- Hydraulic aspects
- Microclimate effect of rivers
- Effects of urbanization and land use
- •etc.

### https://www.daylightingrivers.com/learning-units-list/

### River integration to the urban space

Objective: Learning about blue infrastructure (rivers, streams, canals, etc.) and ways of urban planning to...

#### Read More

Influence of soil texture and structure on overland flows

Objective: Learning about the properties of water, the water-soil interaction, soil texture and structure, water...

### Read More

#### The river and the geology

Objective: Learning about the geological and geomorphological survey techniques and how to read the "river-scape"...

### The symbiosis between river and people. Sarno example

Objective: Learning about the evolution and changes concerning the river and its area in relation...

#### Read More

### River pollution and economic impact

Objective: Learning about the relationship between pollution and economy: economic impact of river pollution on...

### Read More

#### Floods and press

Objective: Learning about the hydrological risks associated to heavy rains and urban development Learning how...

### Seasonality in water courses

Objective: Learning about different types of water courses in the region and the seasonal variations...

#### Read More

#### River effects on microclimate

Objective: Learning about meteorological parameters and land cover-atmosphere interaction with specific focus on thermal comfort...

#### Read More

#### The risk of flood hazards: the hydraulic aspects of rivers

Objective: Giving students the knowledge on how to investigate on landscape using Math and Physics.

#### Depiction of rivers in cultural and popular images through time

Objective: Learning about rivers as factors of human history that reveal how rivers deal with...

#### Read More

### Institutional analysis

Objective: Learning about the main laws, policies and institutions/organisations affecting river management in a selected...

#### Read More

#### Eutrophication

Objective: Learning about the relationship between chemical nutrients (nitrates and phosphates) in water and algal...





### Educational materials – Learning units

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### **Eutrophication**

Objective: Learning about the relationship between chemical nutrients (nitrates and phosphates) in water and algal...

### Effects of urbanization on soil loss and water cycle

Objective: Giving students the knowledge on how to investigate the changes in soil use and...

### The ecosystem of the estuary of the river and the eutrophication

Objective: Learning the relationship between chemical nutrients (nitrates and phosphates) in algal development Carrying out...

### River ecosystems: plant biodiversity

Objective: Plan and carry out a research project following the steps of the scientific method...

### River ecosystems: animal biodiversity

Objective: Plan and carry out a research project following the steps of the scientific method...

### **Biodiversity of the river ecosystem**

Objective: Plan and carry out a research project following the steps of the scientific method...

### <u>Investigation of little meander – case study of Küçük Menderes (Turkey)</u>

Objective: Learning carry out water quality management study at the river basin scale Discuss the...

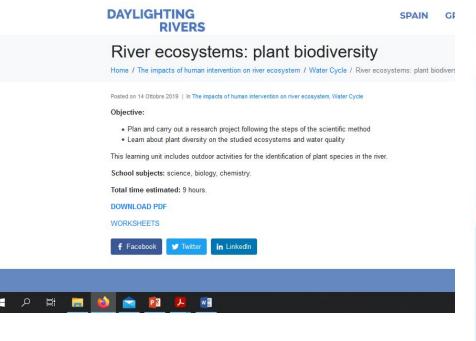
### <u>Influence of soil texture and structure on overland flows (hydrogeological risk) – case study in the Agro Sarnese Nocerino.</u>

Objectives: Identifying the factors that regulate the water infiltration in soils and the influence of...









https://www.daylightingrivers.com/wp-content/uploads/2019/12/BIODIVERSITY\_VEGETAL.pdf





Referent: Espinose High School ywww.dayligh@ngrivers.com

eroson.

cover, functional group, vertical structure,



### FOR CIVIC **ECOLOGY**

### https://www.daylightingrivers.com/wp-content/uploads/2019/12/BIODIVERSITY VEGETAL.pdf





#### Introduction (orientation)

Time estimated: 25 minutes

Where the activity takes place: In the classroom

Method (how the students have to work): work-groups

instructions for the teacher:

Collect some pictures, photographs of a specific type of water stream, for instance a rambia lephemeral and intermittent stream).

After an introduction by the teacher, the students meet in groups. They are asked to observe a series of photographs of some characteristic species of the rambias (ephemeral and intermittent streams), and they are asked to answer the following questions.

Afterwards, the answers will be shared among the groups.

"Do you know some rambias (ephemeral and intermittent streams)?"

"Could you describe the characteristic landscape of the rambias?"

"What kind of plants and animals do you think live in the rambias?"

"Do you know the term blodiversity? What its meaning is?"

#### Conceptualization

Time estimated: 10 minutes

Where the activity takes place: In the classroom/lab

Method (how the students have to work): work-groups

instructions for the teacher:

After the orientation about bladiversity in the ecosystems linked to the rambias the students have to elaborate one or several hypotheses to be fested along the research.

The hypothesis have to be related to the plant blodiversity and the variables could influence

#### Investigation

Time estimated: 75 minutes in the classroom and one day field trip

Where the activity takes place: In the classroom, field work by the river

Method (how the students have to work): group-work

instructions for the teacher:

In the classroom, the students are divided in groups for starting "Studying the plant bladiversity on rambias (enhanceral and informittent streams) and acequias and azarbes (Imigation and draining channels)"

Referent: Espinose High School www.deylightingstycra.com





As a full taxonomical classification requires a long expertise out of reach for a learning unit it will be proposed the use of a photographical guide of the zone elaborated by a botanist.

7. How to elaborate information sheets about the observed plants?

Students will be supplied with files containing information taxonomy, habitat and characteristics of the species, with a photograph. The information about habitat will include its classification depending of soil humidity (dry, middle, wet, wery wet, saturated).

#### 2) Performing

Duration: one day

Organization: In the field (rambias), each group (of 5 students) will work in a concrete zone. It is better in spring (March to May) to find most of the species with flowers and/or fruits.

Materials: The materials proposed by the students for the collection and conservation of plant specimens.

#### 31 Data analysis

Duration: two sessions of 55 minutes each one.

Organization: In the classroom and/or home, in groups of 5.

Materials: the material and the data collected on the fieldwork, computers, photographic guide and field sheets.

Once the specimens are identified and after searching information on internet the students will elaborate information sheets of the most important species found. Students will be reported of adequate internet directions for the task as well as consultation literature.

On the other hand, with the data collected on the field sheets they will proceed to calculate Simpson's blodiversity index.

$$D = \frac{\sum n (n-1)}{N (N-1)}$$

Where n = number of individuals/cover perspecies and N = total number of individuals/cover in the community.

The values of D range from 0 to 1, 0 is an infinite bladiversity while 1 is a one species community. As lower is D higher is blodiversity.

After calculating blodiversity per sampling point, the total average and conclusions will be reached in relation with the soil conditions in relation to the water course

Referent: Espinose High School www.deylighOngrivors.com





#### Conclusion

Time estimated: 3 hours

Where the activity takes place: in the classroom

Method (how the students have to work); group-work

Instructions for the teacher.

Part 1. Draft the conclusions of the experimentation Duration: One session of \$5 minutes

Materials: the map of the study area, the sheets elaborated by the different groups, the notes taken on the field and the results obtained by the bladiversity index calculation.

The groups provide their conclusions. They compare the plant bladiversity found in the different points and try to answer the questions asked in the conceptualization phase, testing their hypotheses.

Later students will write a report including:

- . The identified species by them on the study area
- . The vertical structure of the vegetation (relative abundance of trees, shrubs, subshrubs
- . The conclusions about the plant blodiversity
- Valuation of the importance of the species appearing in the zone (usefulness, protected)

The conclusions should determine plant richness and diversity of these ecosystems including the presence of endangered and protected species and the influence of some factors as teh distance to the watercourse as well as the presence of pollution point sources on the plant blodiversity. Also, they should include a valuation of the rambias and other water courses as blodiversity refuges and hotspots in their area.

Part 2. Development of the presentation:

Duration: 2 hours

Organization: In the PC room and at home.

Materials: computers with presentations software (Powerpoint: Prezzi)

Each group will prepare a presentation on Power-point or Prezzi explaining steps on the research process and the obtained results.

#### Discussion and communication

Time estimated: 30 minutes, each group

Where the activity takes place: In the classroom, or in a public event (Multipurpose Classroom, Cultural Week, meeting with parents, etc.)

Method (how the students have to work): group-work or with the whole group Instructions for the teacher:

Referent: Espinose High School

www.devlightingrivers.com





### https://www.daylightingrivers.com/wp-content/uploads/2019/12/BIODIVERSITY\_VEGETAL.pdf





#### ANNEX II

#### ESTIMATION OF PLANT BIODIVERSITY. SIMPSON'S INDEX

To build with wood strips or the rods a quadrat of Tx1 m to take data on different points of the area. To randomly select the points it can be launched a little ball and later center the quadrat on the point the ball fell.

Other option is to locate the guadrat on concrete places to compare the bladiversity between them vollowing a previous hypothesis

in any case, it is convenient to locate the sampling points in a map of the area

Once the quadrat is an place, they are counteed the number of indiciduals/cover of each species that appear within the quadrat and the following table is filled

Sample number:	
Species	Individuals/cover
	-

#### Simpson's blodiversity index.

In (n-1) n = number of individuals/cover per species

N (N-1) N = total number of individuals/cover in the community

The values of D range from 0 to 1,0 is an infinite bladiversity while 1 is a one species community. As lower is D higher is bladiversity.

After calculating blodiversity per sampling point, the total average and conclusions will be reached in relation with the sail conditions in relation to the water course.





#### ANNEX III

#### COLLECTING AND CONSERVING PLANTS FOR A COLLECTION

- 1. Corrugated carboard
- Newspapers
- 3. Dryer
- 4. Pruning shears
- 5. Knife
- 6. Plastic bags
- 7. Notebook
- 8. Pencil (no bolgen, useless with rain)

#### Collect only specimens to be used

Collected plants should have leaves, stem, flowers and/or fruits in good state as finis structres are used for the identification.

Specimens to be collected should have about 30 cm. Very large glants may be divided in three parts titting that size, On the contrary, it specimens are little several ones should be collected.

Each specimen will be labelled and numbered. The number has to coincide woth notes on the field notebook, in the case of terms and orchids solid should be removed from the roots.

If the specimens were not pressed in the moment use large plastic bogs, caring to conserve the bag closed to maintain a high humidly inside avoiding willing,

#### Data for the specimen

- . Number of the plant.
- . Common name of the species.
- \* Name of the collector.
- . Locality where it was collected.
- Notes about the site (climate, attitude), ecology of the plants, color of the flower, fruit, type of leaves and stem, type of soil, type of vegetation (forest, pasture, shrubland, etc.)

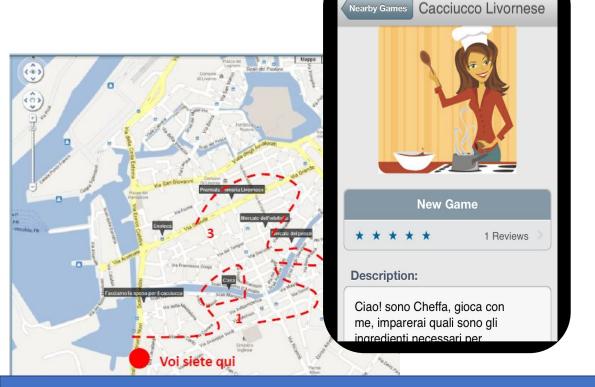


### **Location Based Games**



As a form of Augmented Reality, a location-based game (LBG) is defined as a form of play designed to evolve on a device in motion, directly linking the game experience with the

location of the player.



Location-based gaming offers great educational possibilities, as it allows educators and facilitators of learning to create constructivist experiences rich in educational content.









### Materials available for the teachers:

- ✓ Learning methodology guidelines
- Use of Geographic Information Systems (QGIS) for educational projects on land studies
- ✓ Guidelines on how to develop a Location Based Game on Arisgames
- 20 Learning Units (with guidelines and worksheets) about 5 macro-themes connected to rivers and landscape

https://www.daylightingrivers.com/





### Don't forget to attend the

# Prize Award Ceremony of the International competition SCHOOLS IN ACTION FOR DAYLIGHTING RIVERS

December 2, 2020 - 14:30-17:00 CET







### Thanks for the attention!